



# **Proof-Carrying Code: From 19th Century Logic To 21st Century Computing**

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# A Bit of Trivia





## A Bit of Trivia

**triv·i·um** *n.* *pl.* **triv·i·a** [tri-, *three-* + *via, road, way*]  
The lower division of the seven liberal arts in medieval schools, consisting of grammar, rhetoric, and **logic** – being a triple way, as it were, to eloquence.



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- What is LOGIC?



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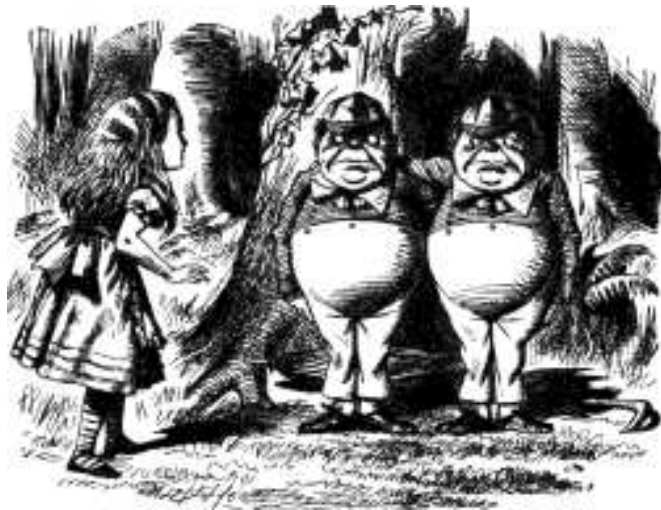
Charles Lutwidge Dodgson (1832-1898) ...



# Logic!

“Contrariwise,” continued Tweedledee, “if it was so, it might be; and if it were so, it would be; but as it isn’t, it ain’t. That’s logic.”

[Lewis Carroll, *Through the Looking Glass*]





# The First Age of Logic

- Symbolic logic (500BC - 19th Century)
  - All Greeks are men.
  - All men are mortal.
  - All Greeks are mortal.



# The First Age of Logic

- Symbolic logic (500BC - 19th Century)
  - All *toves* are *bojums*.
  - All *bojums* are *slithy*.
  - All *toves* are *slithy*.



# The First Age of Logic

- Symbolic logic (500BC - 19th Century)
  - All *toves* are *bojums*.
  - All *bojums* are *slithy*.
  - All *toves* are *slithy*.
- Paradoxes: “This sentence is false.”



# The Age of Mathematical Logic

- Mid–19th to mid–20th century
- Logic as a (*the*) language for mathematics
- Boole, Frege, Cantor, Hilbert, Russell, Gödel, Church, Turing



# The Age of Mathematical Logic

- Mid–19th to mid–20th century
- Logic as a (*the*) language for mathematics
- Boole, Frege, Cantor, Hilbert, Russell, Gödel, Church, Turing
- Paradoxes again (naïve set theory:  
 $T = \{S \mid S \notin S\}$  – is  $T$  a member of itself?)
- Incompleteness . . .



# The New Age of Logic

## Logic in Computer Science

- Boolean circuits
- Combinatorial analysis (NP-completeness)
- Databases: SQL (standard first-order logic)
- Formal semantics (programming languages)
- Design validation and verification (hardware)
- AI: mechanized reasoning and expert systems
- Network security: proof-carrying code



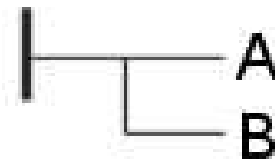
# Back to Frege

- Gottlob Frege (1848-1925)
- *Begriffsschrift* (“Conceptual Notation”), 1879

*If today is Tuesday then we are in Georgia.*

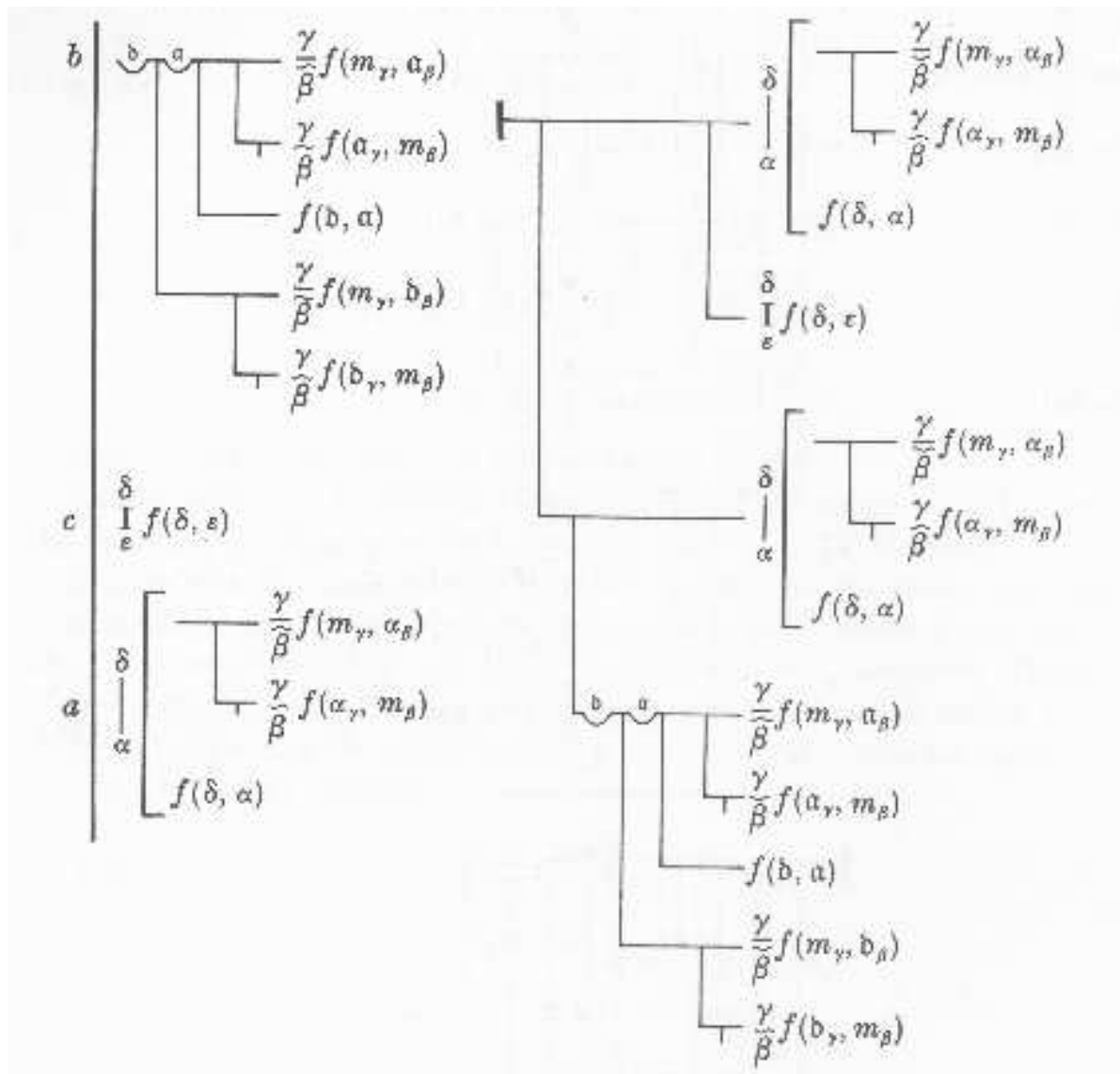
*Today is Tuesday.*

*We are in Georgia.*





# Begriffsschrift, 1879





# New Notation

$$B \rightarrow A$$

“*B implies A*”

$$\frac{\vdash B \rightarrow A \quad \vdash B}{\vdash A}$$

(*modus ponens*)

$$\vdash A \rightarrow A \tag{1}$$

$$\vdash A \rightarrow (B \rightarrow A) \tag{2}$$

$$\vdash (A \rightarrow (B \rightarrow C)) \rightarrow ((A \rightarrow B) \rightarrow (A \rightarrow C)) \tag{3}$$



# More Logical Connectives, Quantifiers

$A$  implies  $B$      $A \rightarrow B$

$A$  and  $B$      $A \wedge B$

$A$  or  $B$      $A \vee B$

not  $A$      $\neg A$

for all ...     $\forall \dots$

$\vdots$



# Natural Deduction

- Gerhard Gentzen, 1934
- Use of assumptions:  $B_1, \dots, B_n \vdash A$   
( $\Delta, \Gamma = B_1, \dots, B_n$ )



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$$\overline{\Delta, A \vdash A} \text{ ID}$$

$$\frac{\Delta, B \vdash A}{\Delta \vdash B \rightarrow A} \rightarrow\text{-I}$$

$$\frac{\Delta \vdash B \rightarrow A \quad \Gamma \vdash B}{\Delta, \Gamma \vdash A} \rightarrow\text{-E}$$

$$\frac{\Delta \vdash A \quad \Gamma \vdash B}{\Delta, \Gamma \vdash A \wedge B} \wedge\text{-I}$$

$$\frac{\Delta \vdash A \wedge B}{\Delta \vdash A} \wedge\text{-E1}$$

$$\frac{\Delta \vdash A \wedge B}{\Delta \vdash B} \wedge\text{-E2}$$



# A Roundabout Proof of $A \wedge B$

$$\frac{\frac{\frac{}{(B \wedge A) \vdash (B \wedge A)} \text{ID}}{(B \wedge A) \vdash A} \wedge\text{-E2}}{\frac{}{(B \wedge A) \vdash A \wedge B} \wedge\text{-I}}{\vdash (B \wedge A) \rightarrow (A \wedge B)} \rightarrow\text{-I}}{\frac{\frac{\frac{}{(B \wedge A) \vdash (B \wedge A)} \text{ID}}{(B \wedge A) \vdash B} \wedge\text{-E1}}{\frac{}{B \vdash B} \text{ID}} \wedge\text{-} \quad \frac{\frac{}{A \vdash A} \text{ID}}{A, B \vdash B \wedge A} \wedge\text{-}}{A, B \vdash A \wedge B} \rightarrow\text{-E}}{\vdash (B \wedge A) \rightarrow (A \wedge B)} \rightarrow\text{-I}$$



# Alonzo Church, 1903-1995

- Lambda calculus: 1932
- New formulation of logic
- Church-Turing thesis: problems are either solvable or unsolvable by mechanical methods of computation



# The Lambda ( $\lambda$ ) Calculus

- All computation reduced to notion of substitution
- Compact notation for writing functions

*The function  $f$  where  $f(x) = x \times x$ .*

$\Rightarrow$

$\lambda x.x \times x$

$f(3) = 3 \times 3 = 9$

$\Rightarrow$

$(\lambda x.x \times x)(3) \Rightarrow (x \times x)[3/x] \Rightarrow 3 \times 3 \Rightarrow 9$



# Church-Rosser Theorem

- Reduction order does not matter

$$(\lambda x.x \times x)((\lambda y.y + 1)(2))$$



# Church-Rosser Theorem

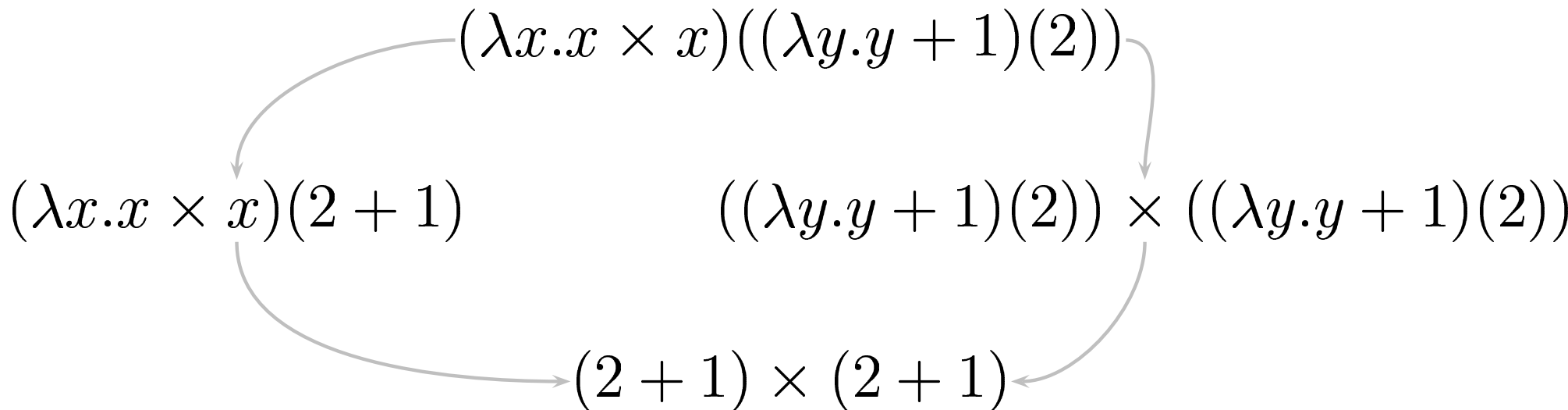
- Reduction order does not matter

$$\begin{array}{ccc} & (\lambda x.x \times x)((\lambda y.y + 1)(2)) & \\ \swarrow & & \searrow \\ (\lambda x.x \times x)(2 + 1) & & ((\lambda y.y + 1)(2)) \times ((\lambda y.y + 1)(2)) \end{array}$$



# Church-Rosser Theorem

- Reduction order does not matter





# Currying Multiple Arguments

- Functions return functions

$$g(x, y) = x \times x + y \times y$$
$$g(3, 4) = 3 \times 3 + 4 \times 4 = 25$$

$$\begin{aligned} & ((\lambda x. \lambda y. x \times x + y \times y)(3))(4) \\ \Rightarrow & (\lambda y. 3 \times 3 + y \times y)(4) \\ \Rightarrow & 3 \times 3 + 4 \times 4 \\ \Rightarrow & 25 \end{aligned}$$



# Data Structures: Pairs

$\langle t, u \rangle$

$\langle t, u \rangle.fst \Rightarrow t$

$\langle t, u \rangle.snd \Rightarrow u$

*build a pair*

*(reduction*

*rules)*



# Data Structures: Pairs

$\langle t, u \rangle$

*build a pair*

$\langle t, u \rangle.fst \Rightarrow t$

*(reduction*

$\langle t, u \rangle.snd \Rightarrow u$

*rules)*

$\lambda z. \langle z.snd, z.fst \rangle$

*swap elements*



# Data Structures: Pairs

$\langle t, u \rangle$                       *build a pair*  
 $\langle t, u \rangle.fst \Rightarrow t$                       *(reduction*  
 $\langle t, u \rangle.snd \Rightarrow u$                       *rules)*

$\lambda z. \langle z.snd, z.fst \rangle$       *swap elements*

$(\lambda z. \langle z.snd, z.fst \rangle)(\langle y, x \rangle)$   
 $\Rightarrow \langle \langle y, x \rangle.snd, \langle y, x \rangle.fst \rangle$   
 $\Rightarrow \langle x, y \rangle$



# No Extensions Needed!

- Numbers:  $n = \lambda f. \lambda x. f(\dots f(x))$
- Addition, multiplication, subtraction, ...
- Booleans, pairs, other data structures, ...
- Recursive functions
  
- *Any function on numbers computable by a machine can be represented by a lambda term, built from (1)  $\lambda x.t$ , (2)  $t(u)$ , and (3)  $x$ !*



# Typed Lambda Calculus

- Introduced 1940, to avoid paradoxes
- Function types:  $A \rightarrow B$
- Type of a pair:  $A \wedge B$
- Typing judgment:  $x_1 : B_1, \dots, x_n : B_n \vdash t : A$

- Function application rule:

$$\frac{\Delta \vdash t : B \rightarrow A \quad \Delta \vdash u : B}{\Delta \vdash t(u) : A}$$



# $\lambda$ Typing Rules

$$\frac{}{x : A \vdash x : A} \text{ID}$$

$$\frac{\Delta, x : B \vdash t : A}{\Delta \vdash \lambda x.t : B \rightarrow A} \rightarrow\text{-I}$$

$$\frac{\Delta \vdash t : B \rightarrow A \quad \Delta \vdash u : B}{\Delta \vdash t(u) : A} \rightarrow\text{-E}$$

$$\frac{\Delta \vdash t : A \quad \Delta \vdash u : B}{\Delta \vdash \langle t, u \rangle : A \wedge B} \wedge\text{-I}$$

$$\frac{\Delta \vdash t : A \wedge B}{\Delta \vdash t.\text{fst} : A} \wedge\text{-E1}$$

$$\frac{\Delta \vdash t : A \wedge B}{\Delta \vdash t.\text{snd} : B} \wedge\text{-E2}$$



# Type of “pair-swap”

$$\frac{}{z : (B \wedge A) \vdash z : (B \wedge A)} \text{ID} \qquad \frac{}{z : (B \wedge A) \vdash z : (B \wedge A)} \text{ID}$$
$$\frac{}{z : (B \wedge A) \vdash z.\text{snd} : A} \wedge\text{-E2} \qquad \frac{}{z : (B \wedge A) \vdash z.\text{fst} : B} \wedge\text{-E1}$$
$$\frac{}{z : (B \wedge A) \vdash \langle z.\text{snd}, z.\text{fst} \rangle : A \wedge B} \wedge\text{-I}$$
$$\frac{}{\vdash \lambda z. \langle z.\text{snd}, z.\text{fst} \rangle : (B \wedge A) \rightarrow (A \wedge B)} \rightarrow\text{-I}$$

$$\frac{\lambda z. \langle z.\text{snd}, z.\text{fst} \rangle : (B \wedge A) \rightarrow (A \wedge B) \quad x : A, y : B \vdash \langle y, x \rangle : B \wedge A}{x : A, y : B \vdash (\lambda z. \langle z.\text{snd}, z.\text{fst} \rangle)(\langle y, x \rangle) : A \wedge B} \rightarrow\text{-E}$$



# The Curry-Howard Isomorphism

Correspondence between natural deduction and the lambda calculus

- First noted by Haskell Curry (1900-1982) in 1960
- Written down by William Howard in 1969
- Finally published in 1980



# Proofs are Programs!

$\lambda \rightarrow$

N.D.

variable

assumption

type constructor

connective

type

proposition

term (program)

proof

inhabitation

provability

reducible expression    redundant proof tree

reduction

normalization

*Ideas and observations about logic are ideas and observations about programming languages*



# Proof-Carrying Code

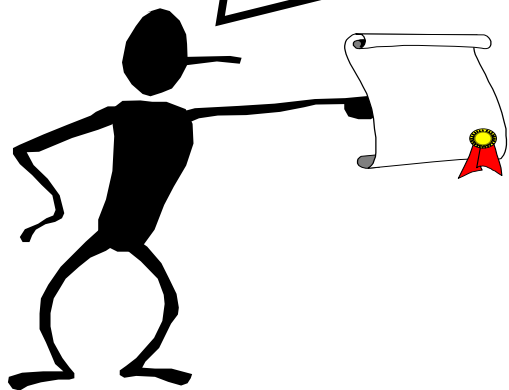
## Proofs, Types, and Safe Mobile Code (2004)

- PCC: Necula and Lee, 1996–98
- Foundational PCC: Appel and Felty, 2000–02
- Syntactic FPCC: Hamid, Shao, *et al.*, 2002
- Ongoing work at Berkeley, CMU, Princeton, Yale, ...



# A Logical Approach

Please install and execute this program.



Code producer

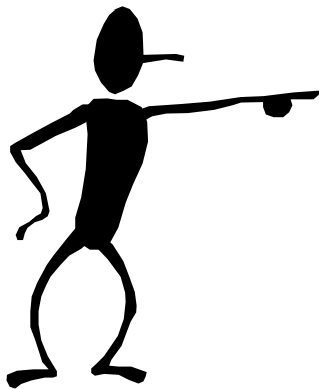
OK, but let me quickly look over the instructions first.



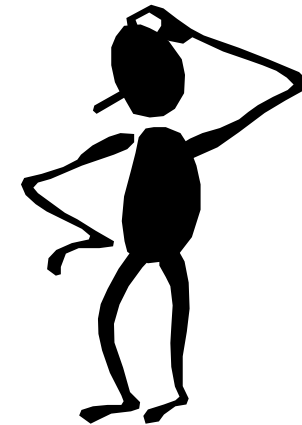
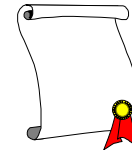
Host



# A Logical Approach



Code producer



Host



# A Logical Approach



Code producer



Host

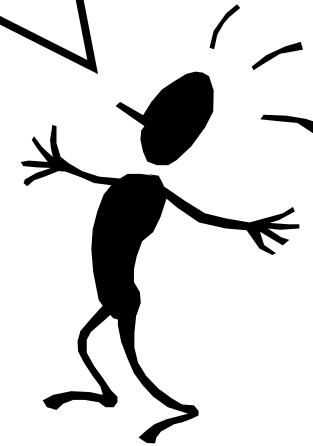
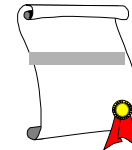


# A Logical Approach



Code producer

Can you prove that it is always safe?

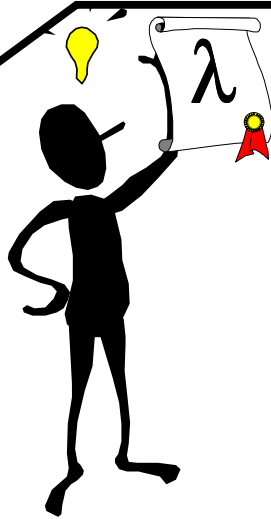


Host



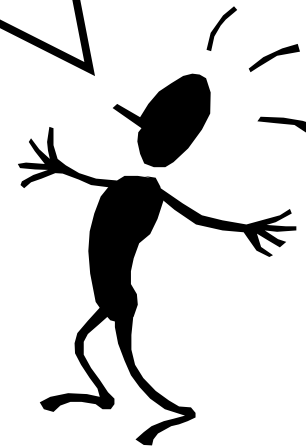
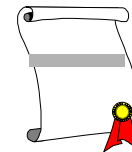
# A Logical Approach

Yes! Here's the proof I got from my certifying compiler!



Code producer

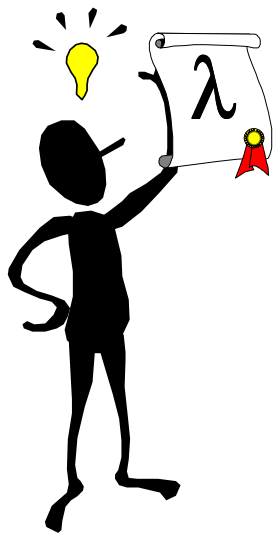
Can you prove that it is always safe?



Host

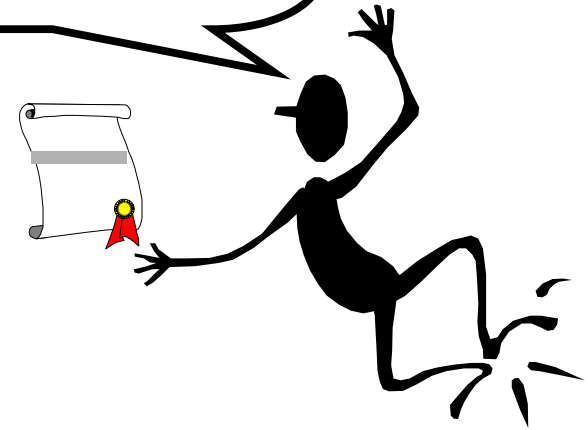


# A Logical Approach



Code producer

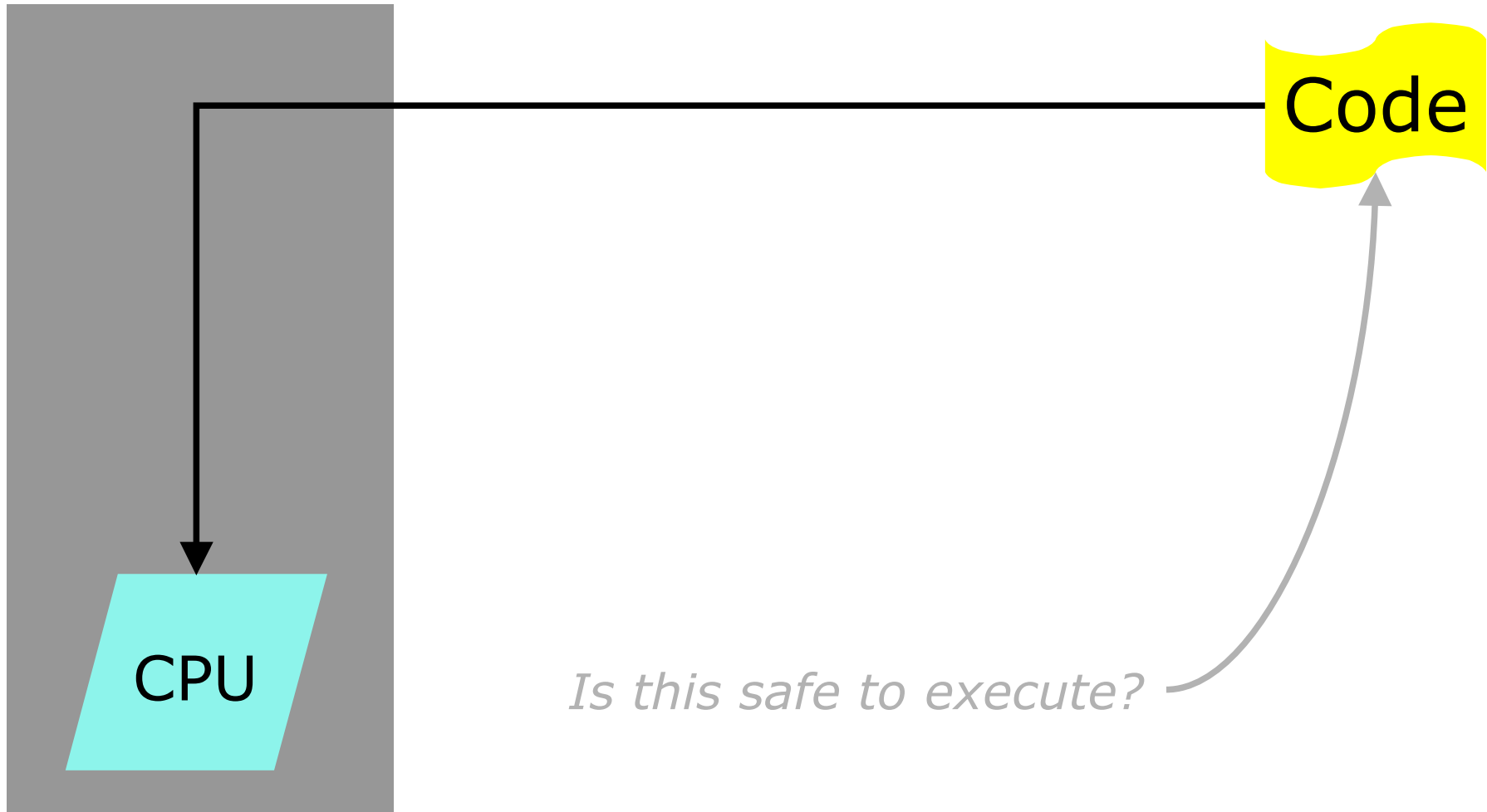
Your proof checks out. I believe you because I believe in logic.



Host

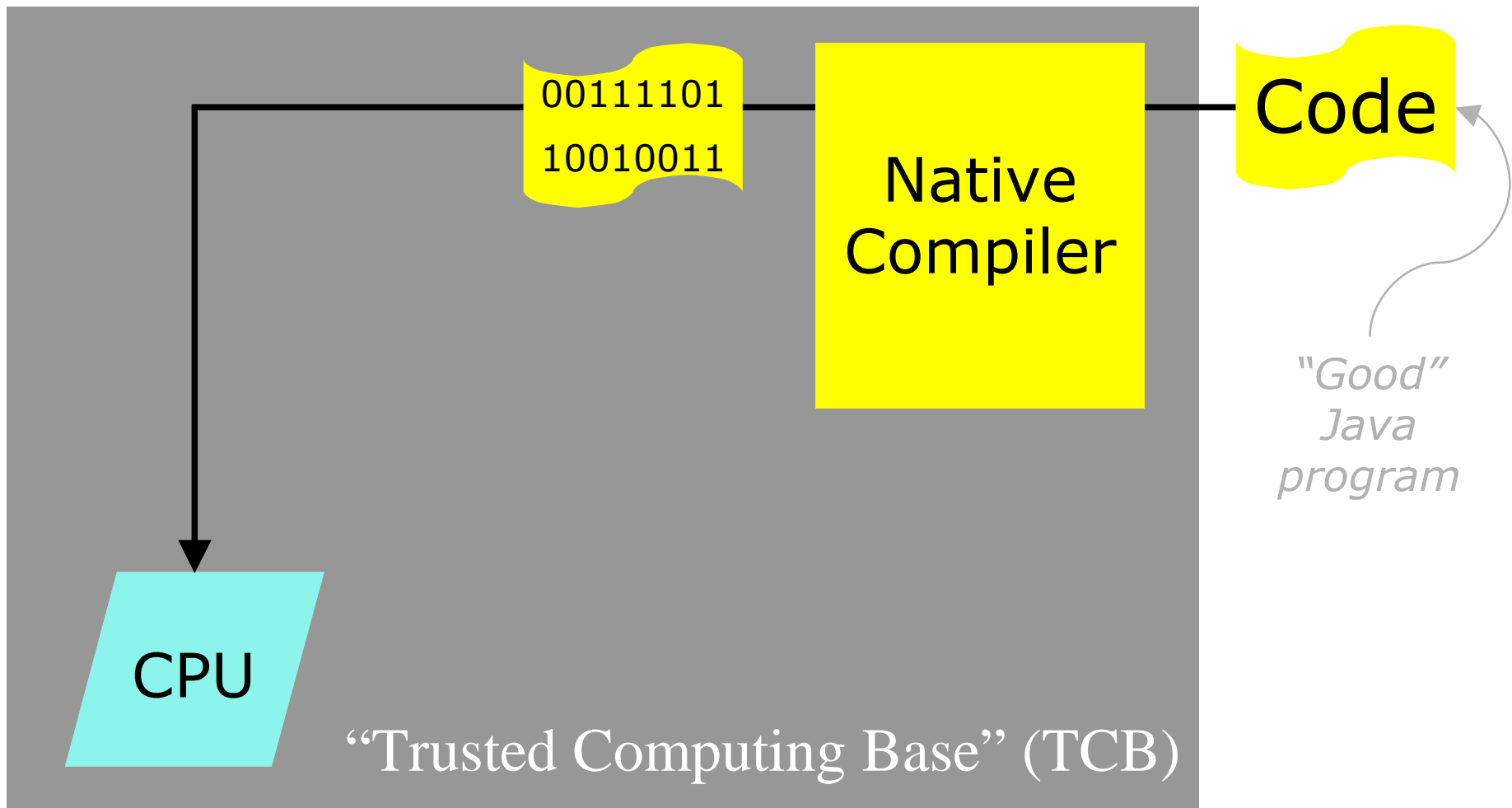


# The Code Safety Problem



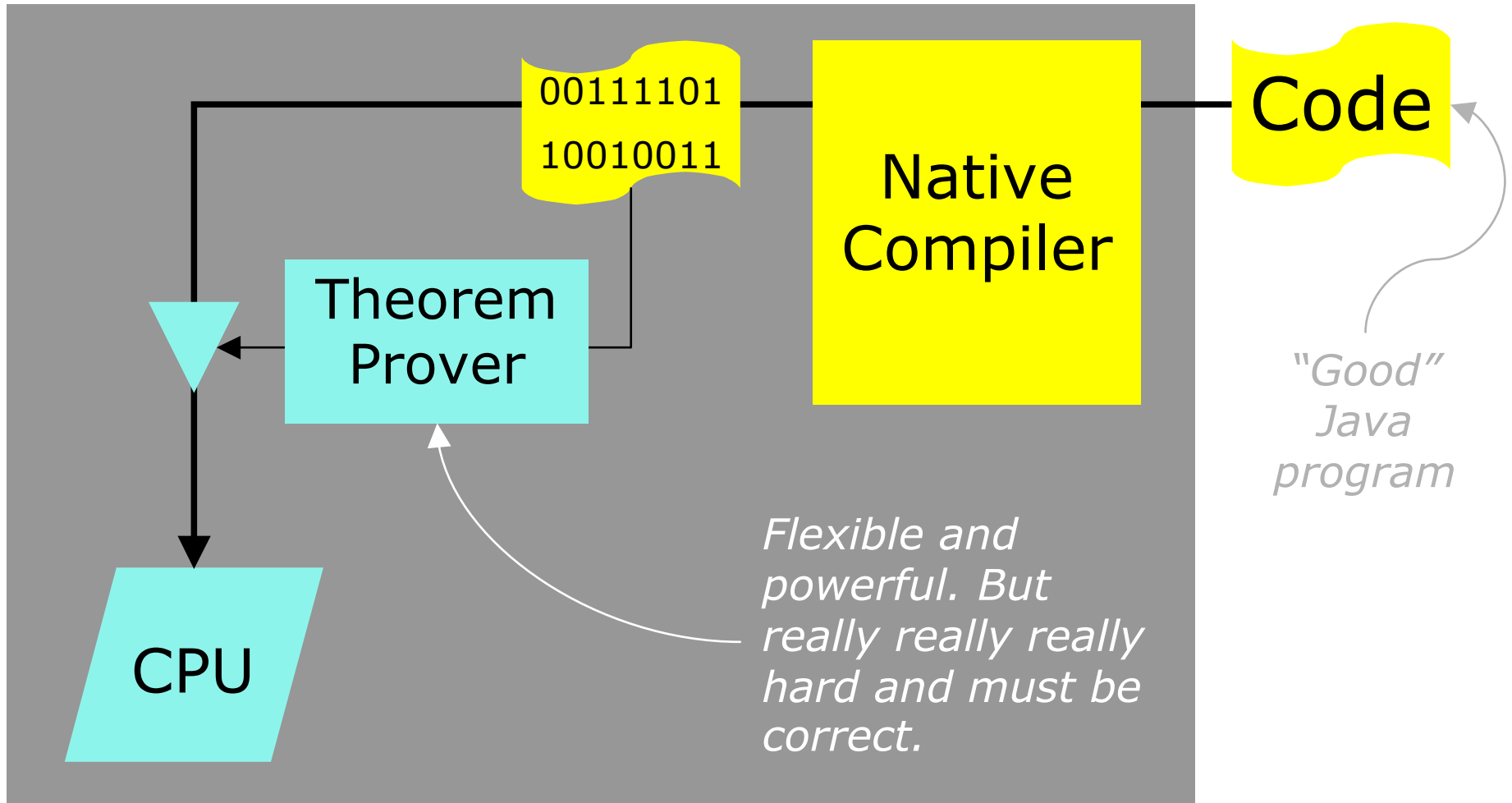


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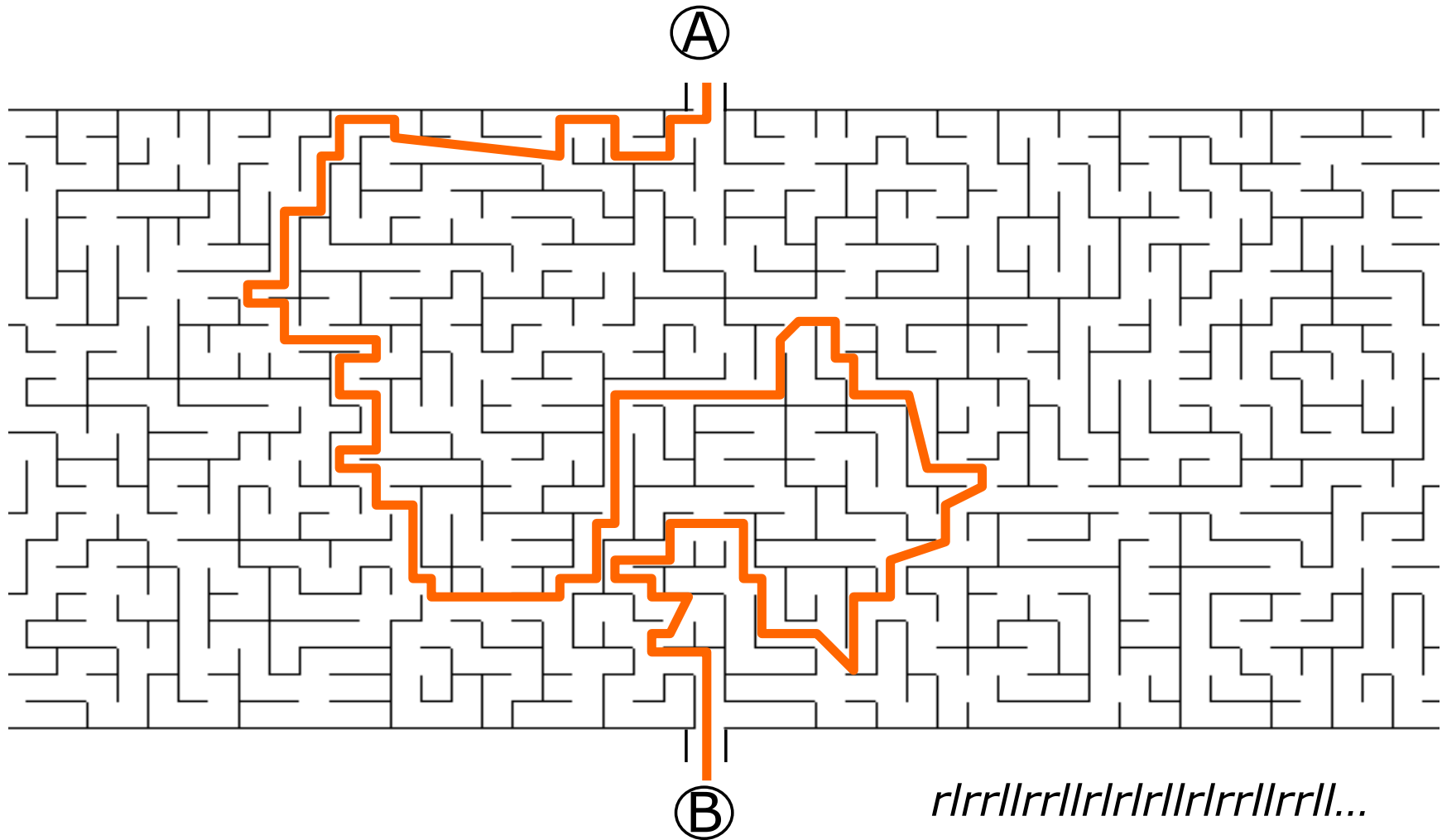


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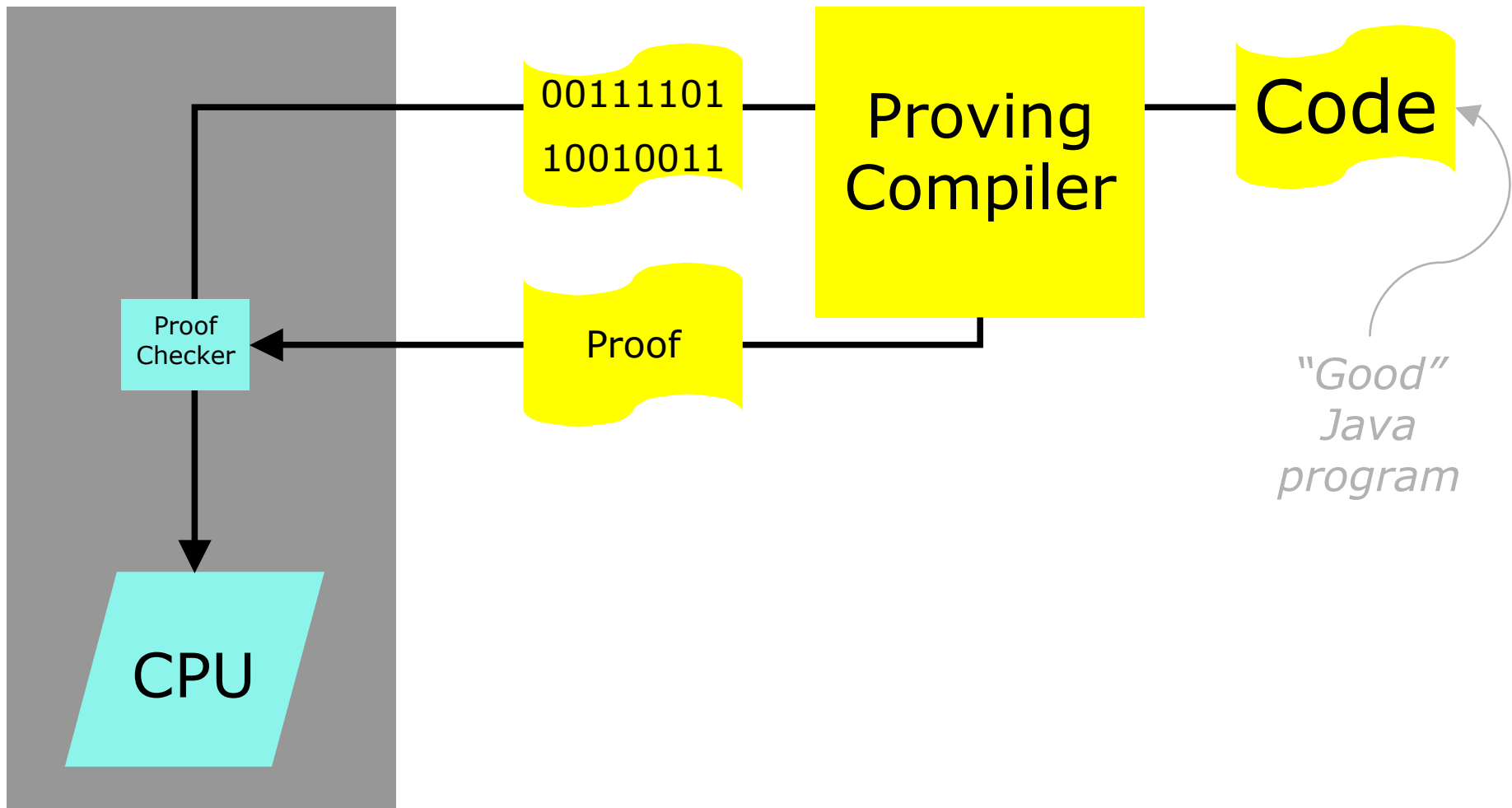


# Proving vs. Checking





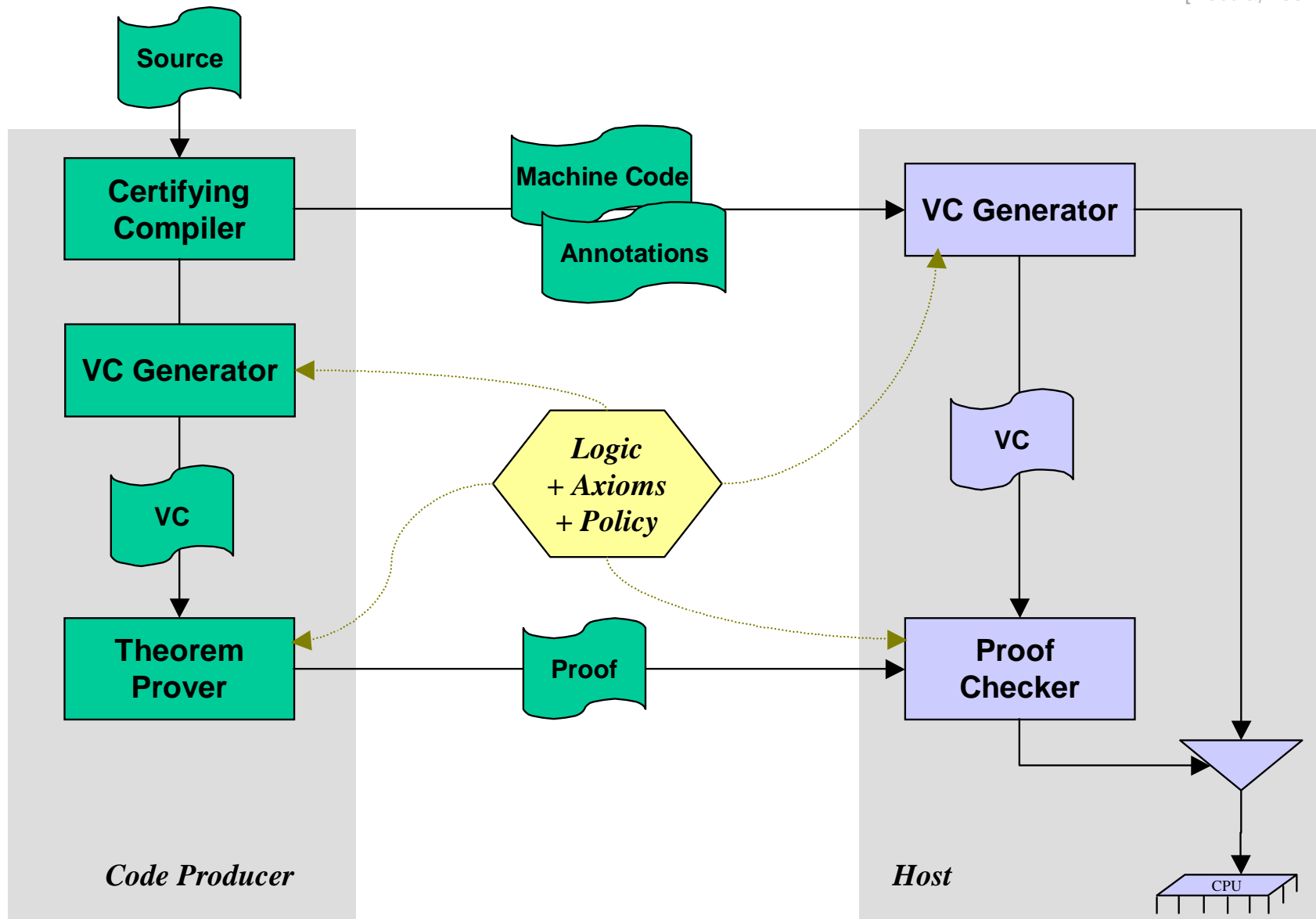
# Basic Concept of PCC





# First Proof-Carrying Code Systems

[Necula, Lee 1996]





# Proof-Carrying Code Issues

#1: How large is the trusted computing base?

- Machine (hardware) specification and semantics
- Safety policy
- Proof checker (and VC generator)
- The Logic itself

#2: How big are the proofs?

#3: How long does it take to produce/check the proofs?



# Proof-Carrying Code Issues

#1: How large is the trusted computing base?

$$\frac{\begin{array}{l} \Delta; \Psi; \Gamma \quad \vdash o_1 : \text{int} \\ \Delta; \Psi; \Gamma \quad \vdash o_2 : \text{set}_=(B) \\ \Delta; \Psi; \Gamma \quad \vdash \text{rco}(r) : \tau_1 \vee \tau_2 \\ \Delta \quad \vdash \tau_1 \vee \tau_2 : TW \\ \Delta; \Psi; \Gamma\{r:\tau_1\} \vdash o_1 : \tau'_1 \\ \Delta; \Psi; \Gamma\{r:\tau_2\} \vdash o_1 : \tau'_2 \\ \Delta \quad \vdash \tau'_1 \wedge \tau_{\text{unsat}}^{\kappa, B} \leq \text{void} \\ \Delta \quad \vdash \tau'_2 \wedge \tau_{\text{sat}}^{\kappa, B} \leq \text{void} \\ \Delta; \Psi; \Gamma \quad \vdash o_3 : (\Gamma\{r:\tau_1\}) \rightarrow 0 \\ \Delta; \Psi; \Gamma\{r:\tau_2\} \vdash I \end{array}}{\Delta; \Psi; \Gamma \vdash \text{cmpjcc } o_1, o_2, \kappa, o_3; I}$$



# *Foundational Proof-Carrying Code*

(as opposed to type-specialized “conventional” PCC)

- Use a completely foundational mathematical logic with no (or very few) built-in axioms.
- Safety policy, machine state and semantics, and safety proof built from the foundations of mathematical logic

✓ Flexible

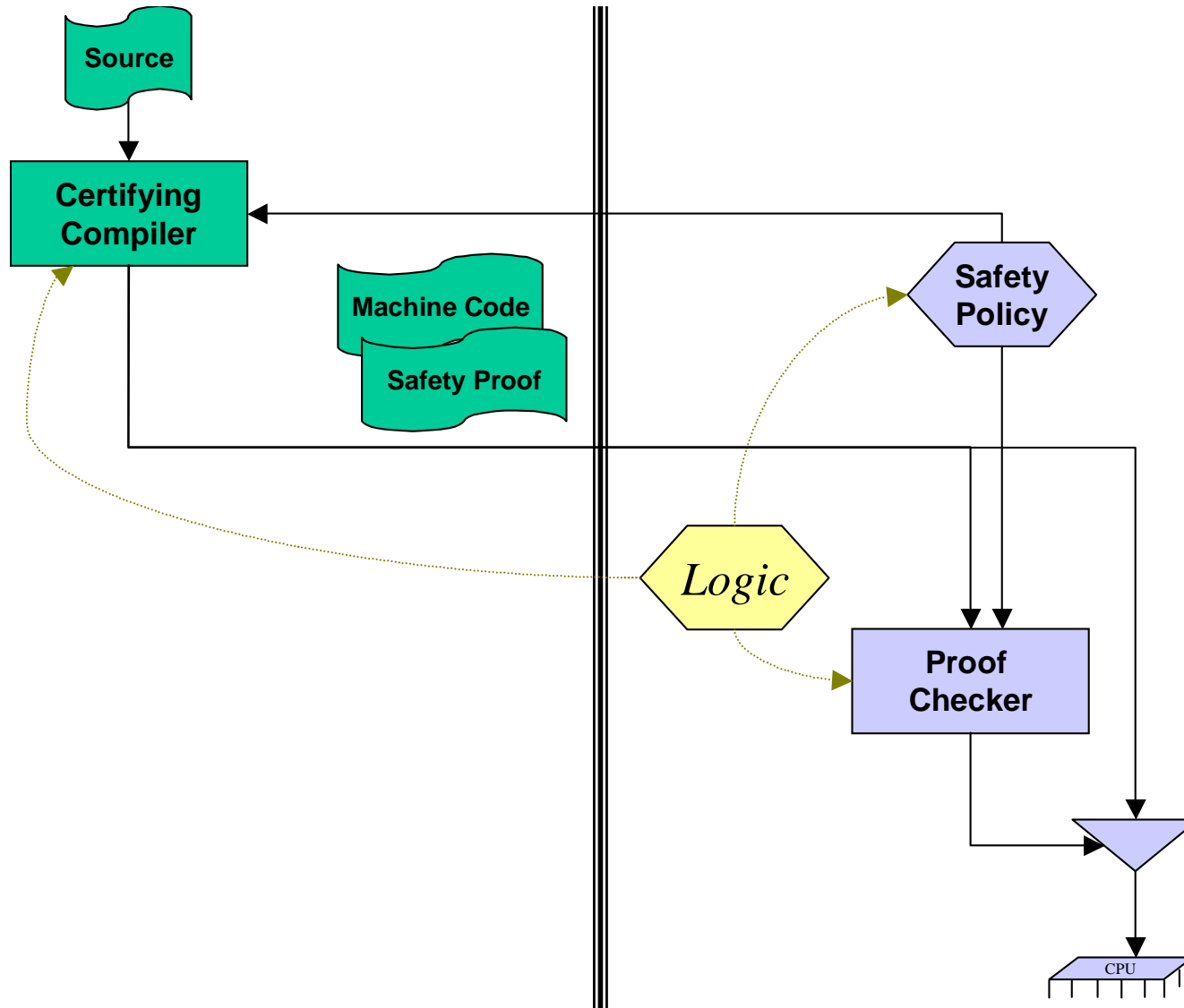
✓ Secure (much smaller TCB)

☹ Complex?



# FPCC System

[Appel, Felty 2000; Hamid et al. 2002]





# Summary: Proof-Carrying Code

- Representation of logic/proofs
- Burden of proving safety on the code producer
- Consumer doesn't care how proofs constructed
- “Tamperproof”
- No cryptography/trusted third parties needed
- No effect on execution time after checking
  
- In practice? Lots of work remaining . . .



Thank you...

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