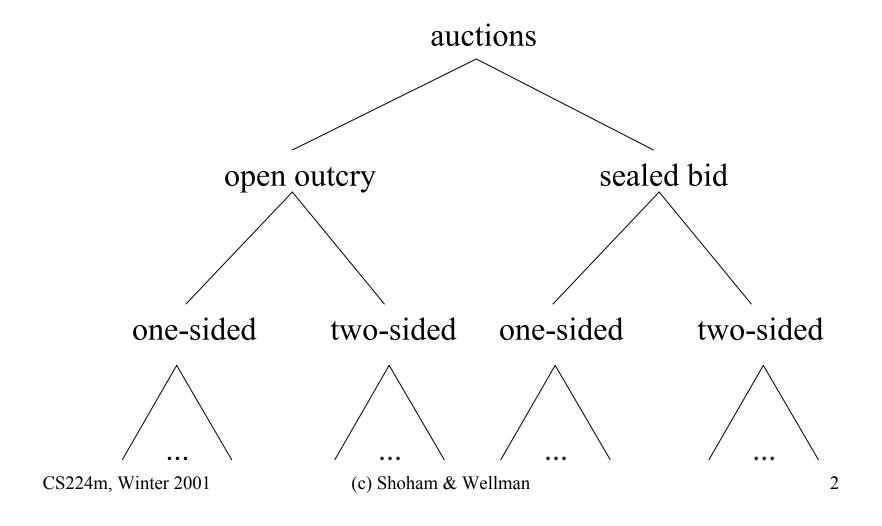
## The Auction Space: Beyond Zoology

Yoav Shoham

#### What we've done so far: zoological categorization



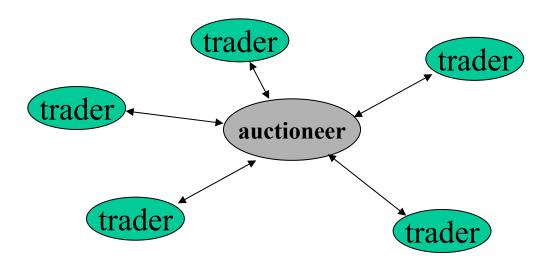
#### A deeper look at what auctions really are

Definition: An auction is any negotiation mechanism that is:

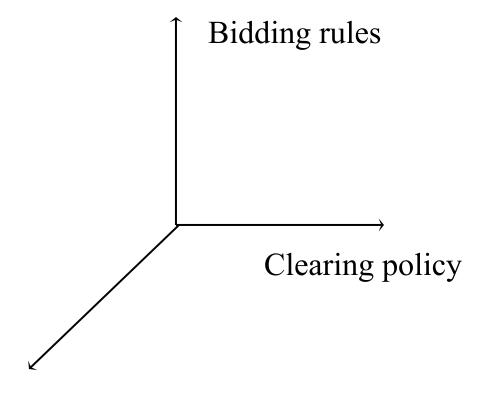
- Mediated
- Well-specified (runs according to explicit rules)
- Market-based (determines an exchange in terms of standard currency)

#### Auctioneer activities

- Receive Bids
- Disseminate Information
- Arrange trades (clear market)



#### **Auction Dimensions**



Information revelation policy

#### **Bidding Rules**

- Who can bid, when
- What is form of bid
- Restrictions on offers, as a function of
  - Trader's own previous bid
  - Auction state (everyone's bids)
  - Eligibility (e.g., financial)
  - ...
- Expiration, withdrawal, replacement

# $\rightarrow$

#### Single-Good Offers

#### General form

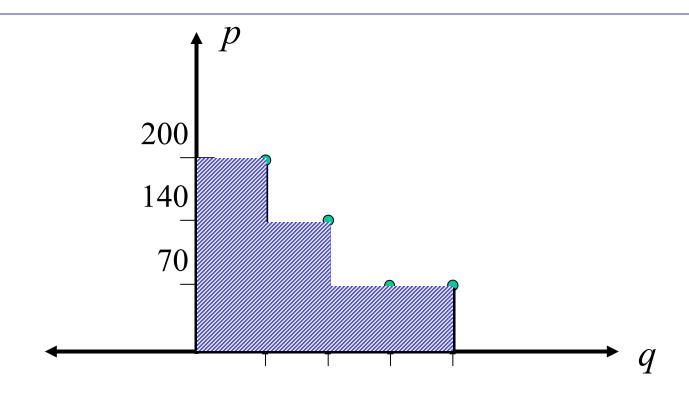
- schedule: [q1@p1, q2@p2, q3@p3, ...]
- "willingness" interpretation

#### Common restrictions

- Single price/quantity point [q@p]
- Single unit [1@p]
- Monotonicity
- Divisibility (all-or-none)



#### Price-Quantity Schedule

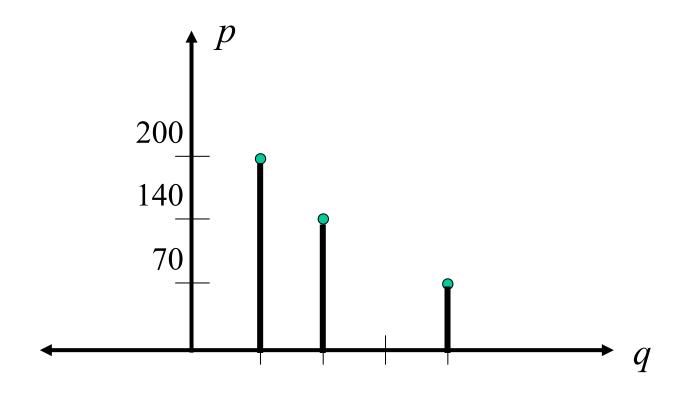


Offer: [1@200, 2@140, 4@70]

[10@200, 20@140, 40@70]



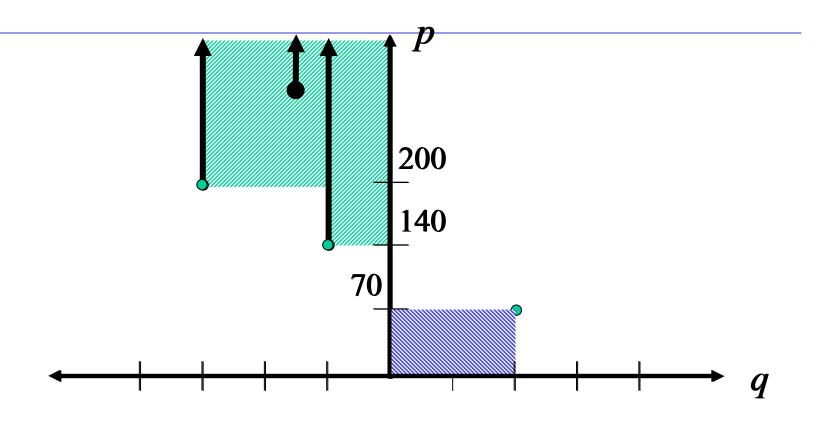
#### Indivisibility (All-or-None)



Offer: [10@200, 20@140, 40@70] AON



#### Sell Offers

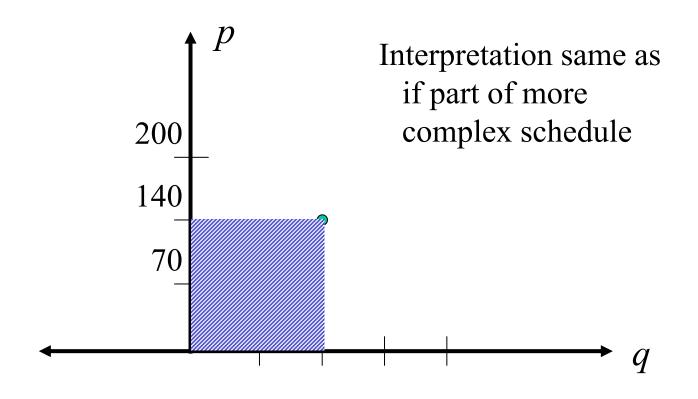


Offer: [-3@200, -1@140]

[-3@200, -1@140, 2@70]



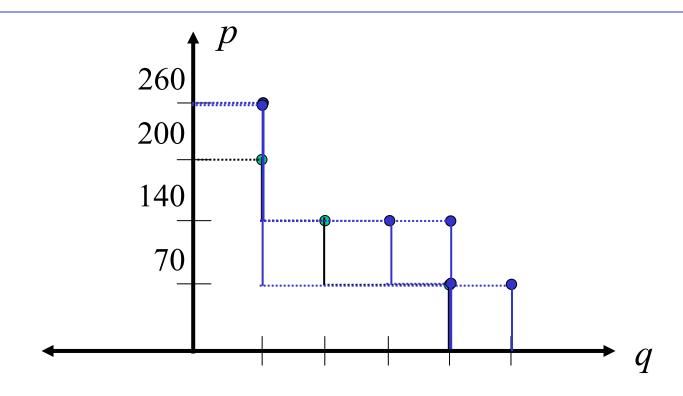
#### Single PQ Points



Offer: [2@140]

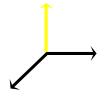


#### **Bid Dominance**



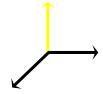
Current offer: [1@200, 2@140, 4@70]

New offer: [1@260, 3@100] 4@70]



## Dominance Special Cases

- Single PQ Point
  - Higher price and quantity
  - Higher price, same quantity
  - Same price, higher quantity
- Single Unit
  - Higher price



#### Dominance Fine Points, Issues

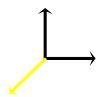
- Can require increase (NE) or decrease (SW)
- Can distinguish buy and sell side
  - Increase strengthens buy, weakens sell
  - Need increase on both sides to ensure price progression
- Adding AON weakens offer, dropping strengthens



#### Information Revelation

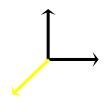
- When to reveal information
- What information
- To whom

Sealed bid Open outcry



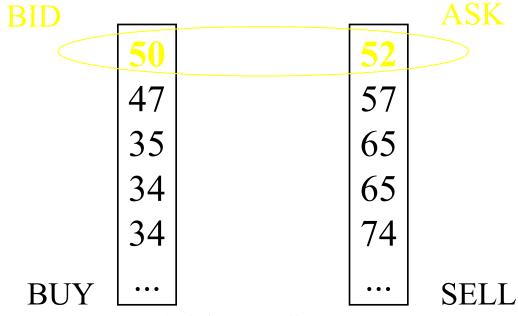
#### **Price Quotes**

- Generic term for auction summary info revealed at periodic or event-driven times
- "Current Price"
  - ASK quote: Amount buyer would have to offer to be a winner, in current state
  - BID quote: Analogous, for seller
- Other info: quantities, trader IDs, etc.



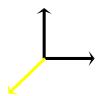
## "Bid-Ask" Spread

• Terminology comes from familiar CDA, as in financial exchanges.



CS224m, Winter 2001

(c) Shoham & Wellman



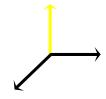
#### **Quotes in Common Auctions**

- English
  - BID: highest price so far
  - ASK: + delta
- Dutch
  - BID: undefined
  - ASK: "clock"
- CDA: BID-ASK spread
- Sealed:



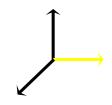
# Price Quote Timing

- At specified intervals
- On each bid
- On inactivity
- On market clears



#### Beat the Quote

- General: New offer must increase (or maintain) magnitude of "winning" amount, according to current quote.
- Single-Unit: Buy offer price must meet or beat ASK (and Sell/BID).
- Multi-Unit: OK to ignore "out of the money" amounts.
- Can be applied in conjunction with Beat-your-Own (Dominance).



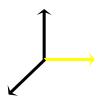
## Clearing Policy

• *Clear*: Translates offers into agreed trades, according to specified rules.

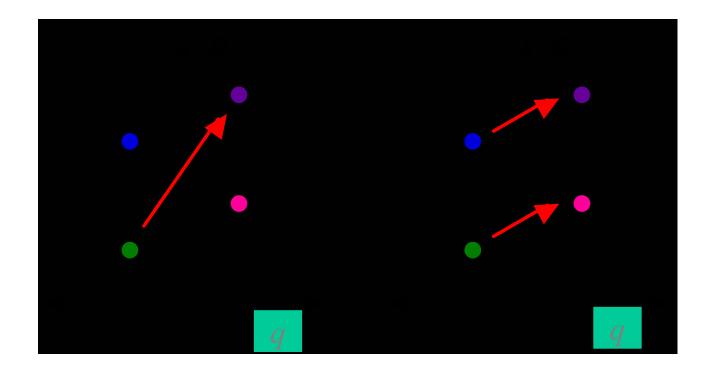
- Policy choices:
  - When to clear
  - Who gets what (allocation)
  - At what prices

## Clear Timing

- At specified intervals
- On each bid
- On inactivity
- On other designated events



#### Allocation



## **Pricing Policy**

- Uniform vs. Discriminatory
- First (worst winning) vs. Second (best losing)
- Buyers' vs. Sellers'
- Earliest vs. Latest
- Anywhere in between...

That's it!