Distributed CQL Made Easy

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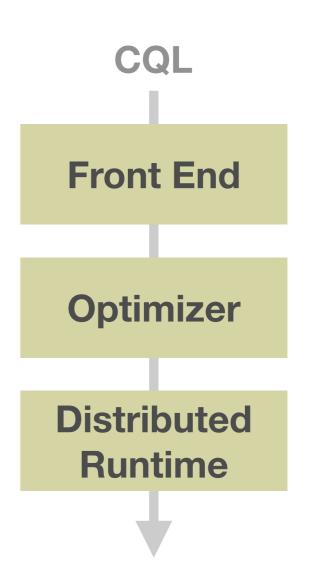
Streaming SQL Must Scale

Stream computing is everywhere

- Crucial to finance, government, science
- Streaming SQL is popular because it has a familiar syntax
 - CQL is a streaming SQL with a formally defined semantics
- More and more data means streaming SQL needs to scale
 - Either across large NUMA machines or clusters

Distributed CQL the Hard Way

- Build syntactic and semantic analyzers, code generator, etc.
- Implement core optimizations, such as re-ordering and parallelization
- Develop runtime for process management, data-transport, etc.
- **This is** *painful*!

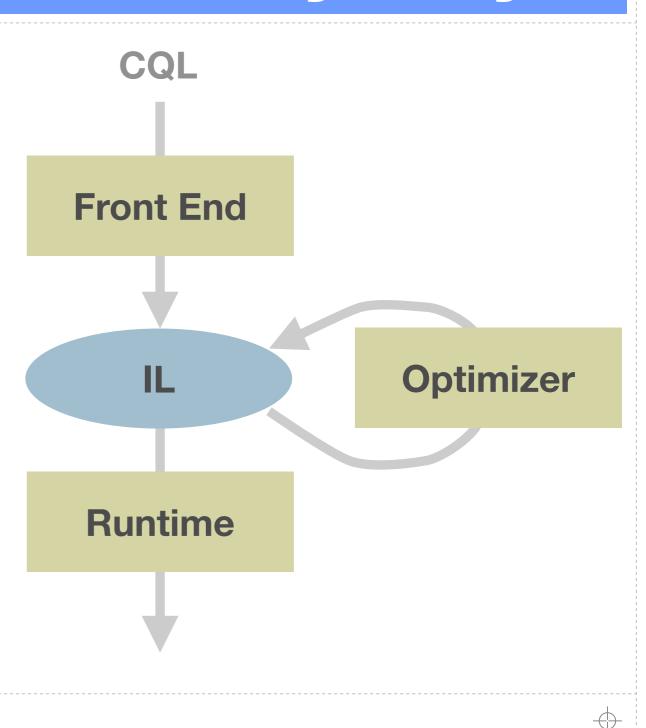


The Big Con: A PL Talk at a DB Summit

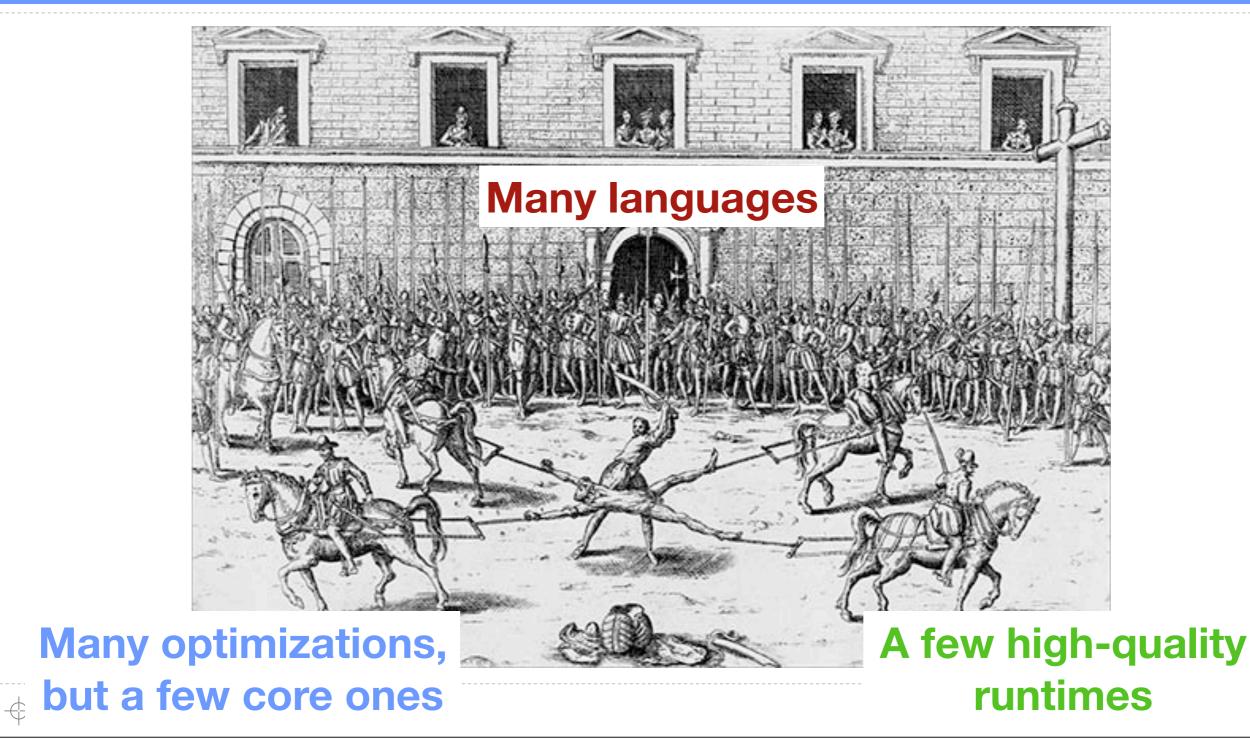


Distributed CQL the Easy Way

- Translate source language to an intermediate language (IL)
- Optimize at the IL level directly
- Map IL to an existing distributed runtime

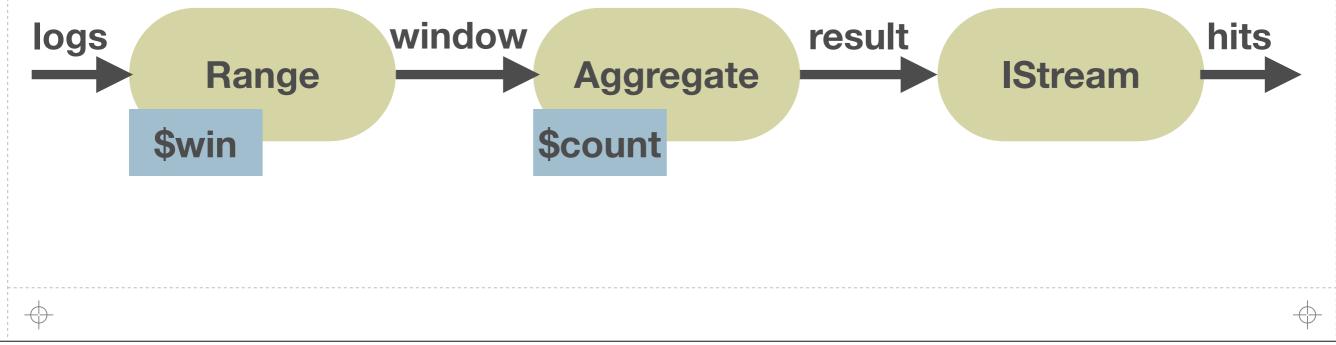


Design Tension For IL

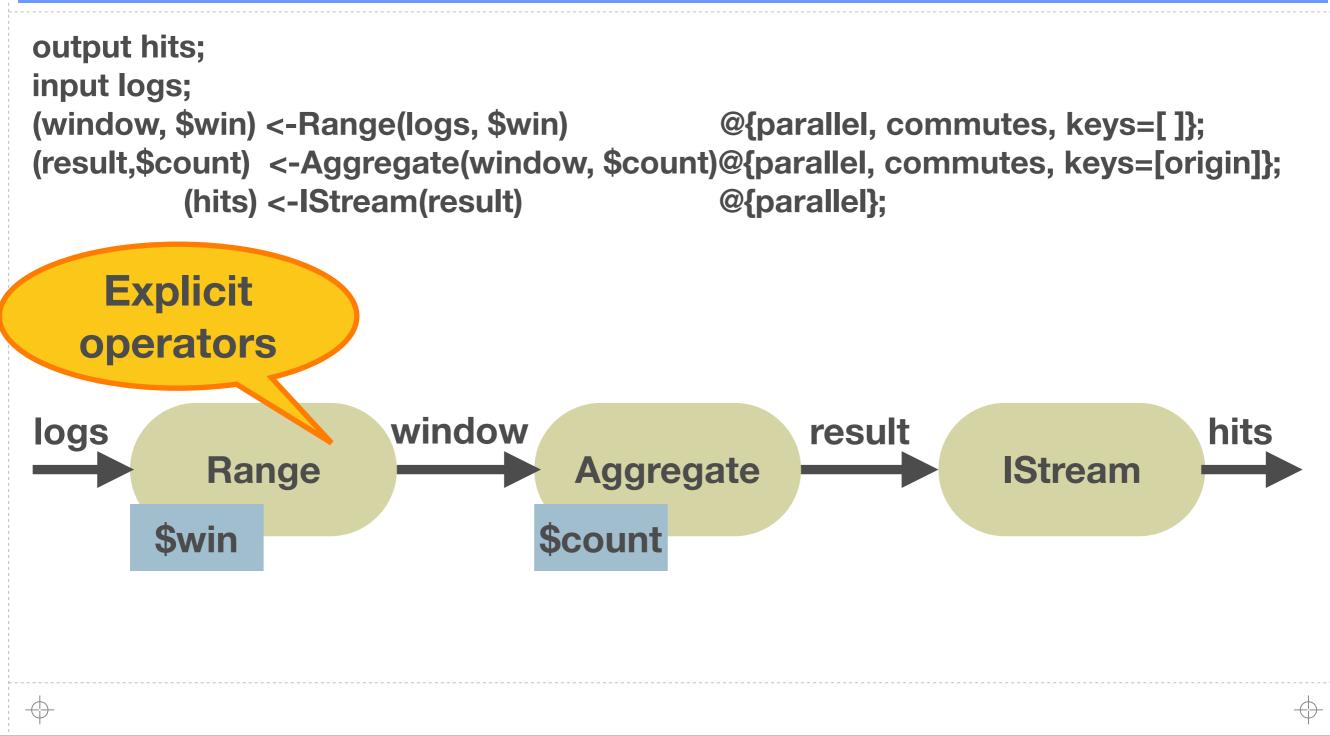


River, a Streaming IL: Make Everything Explicit

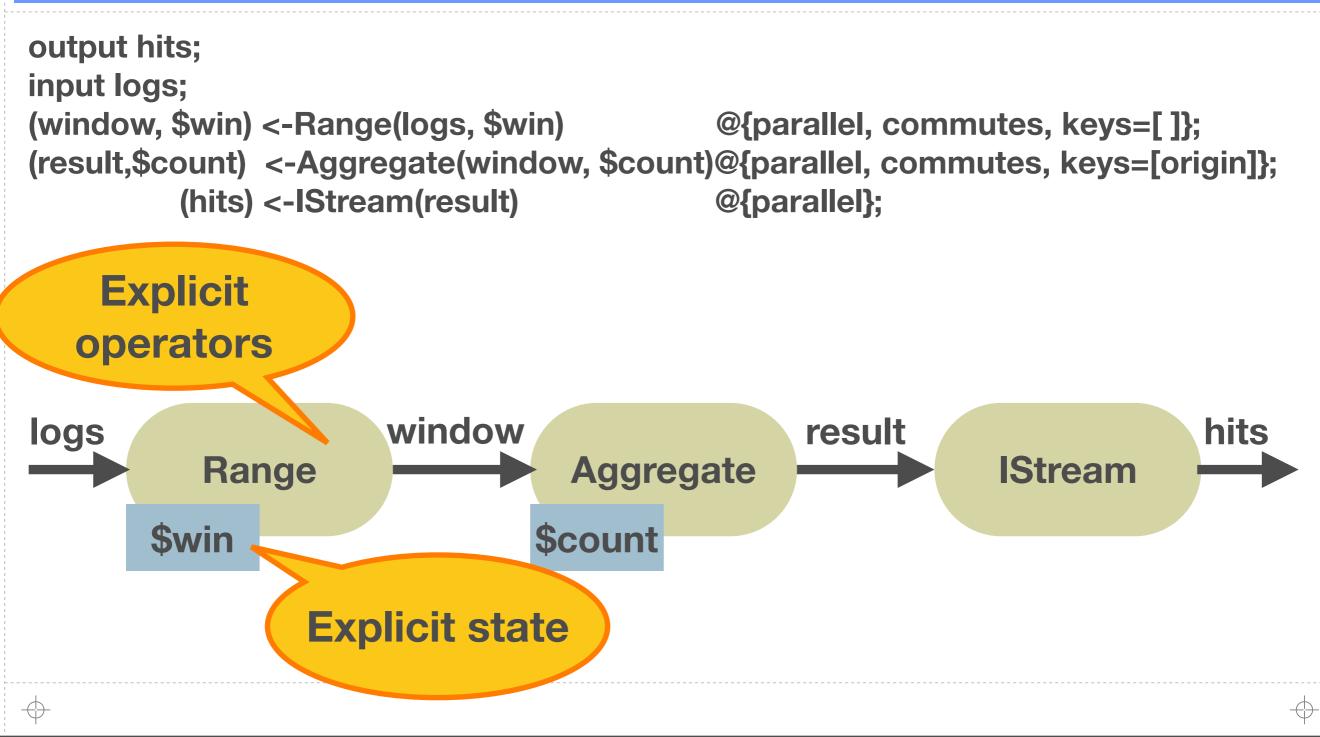
output hits; input logs; (window, \$win) <-Range(logs, \$win) @{parallel, commutes, keys=[]}; (result,\$count) <-Aggregate(window, \$count)@{parallel, commutes, keys=[origin]}; (hits) <-IStream(result) @{parallel};



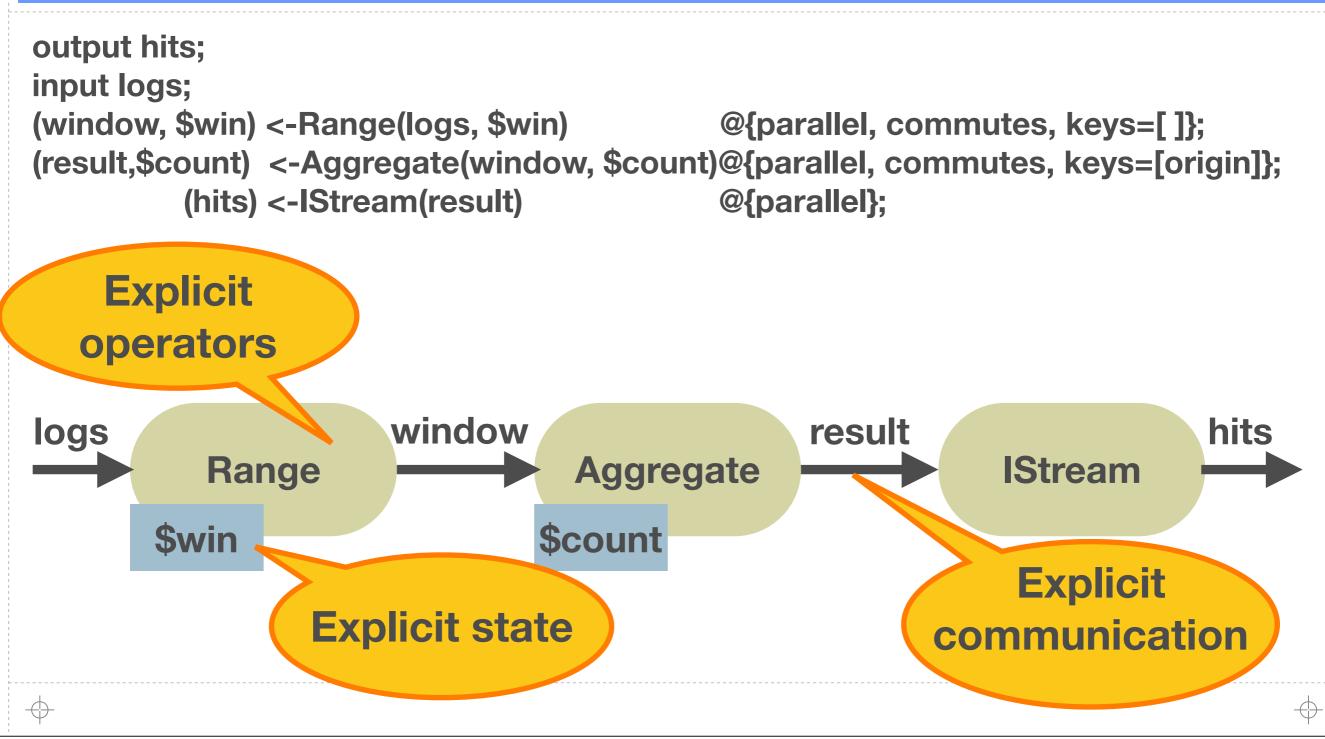
River, a Streaming IL: Make Everything Explicit



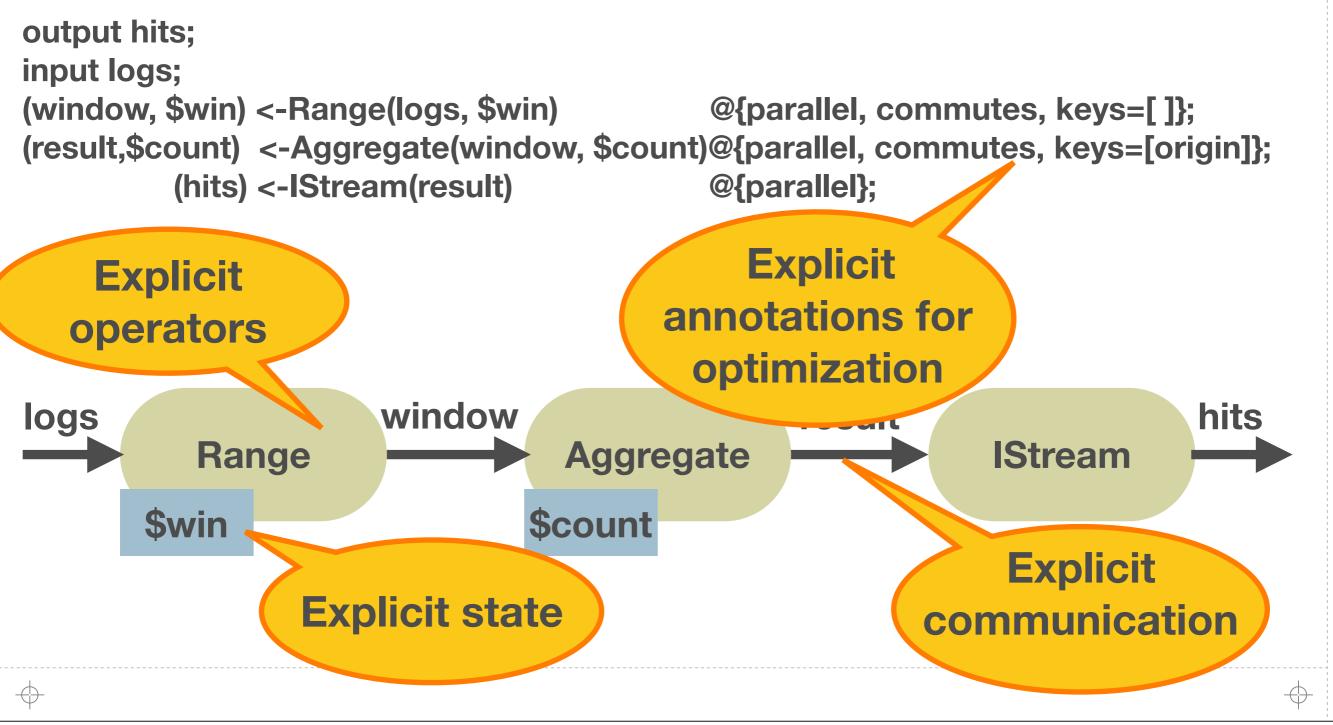
River, a Streaming IL: Make Everything Explicit



River, a Streaming IL: Make Everything Explicit



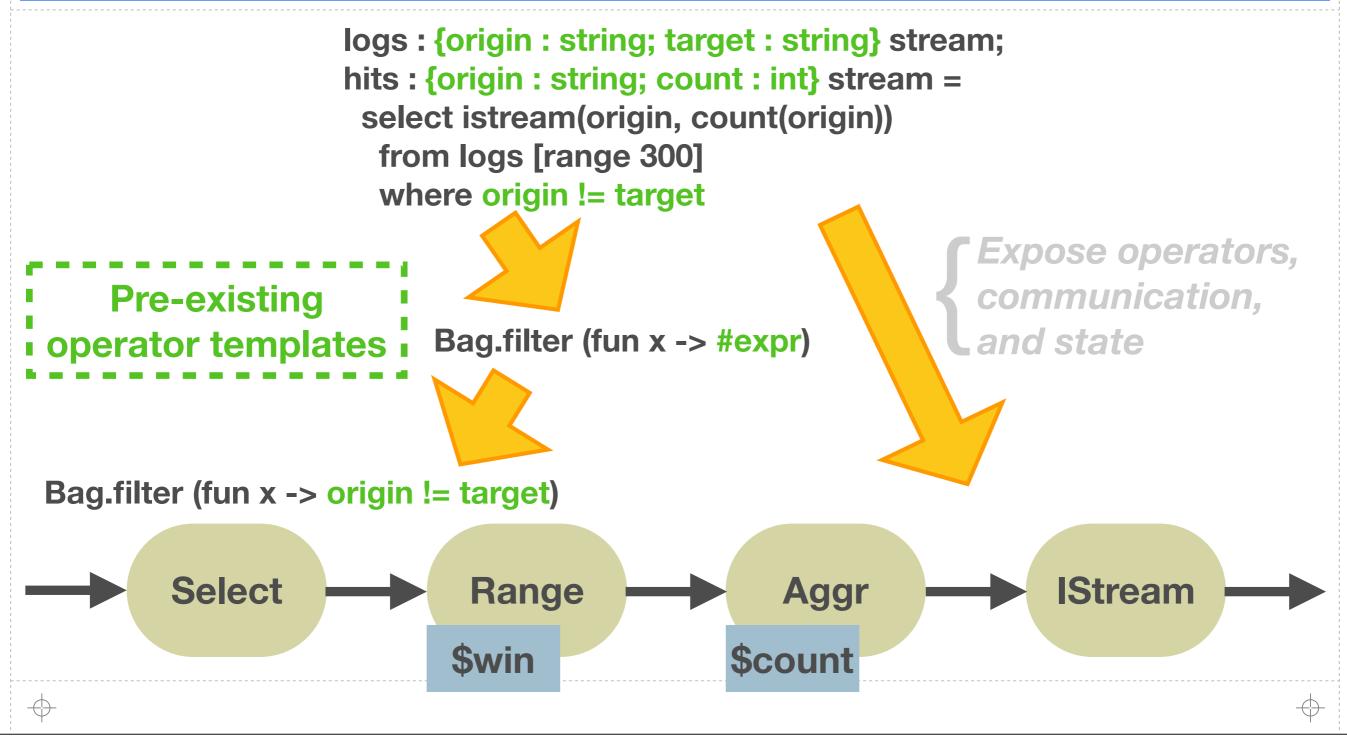
River, a Streaming IL: Make Everything Explicit



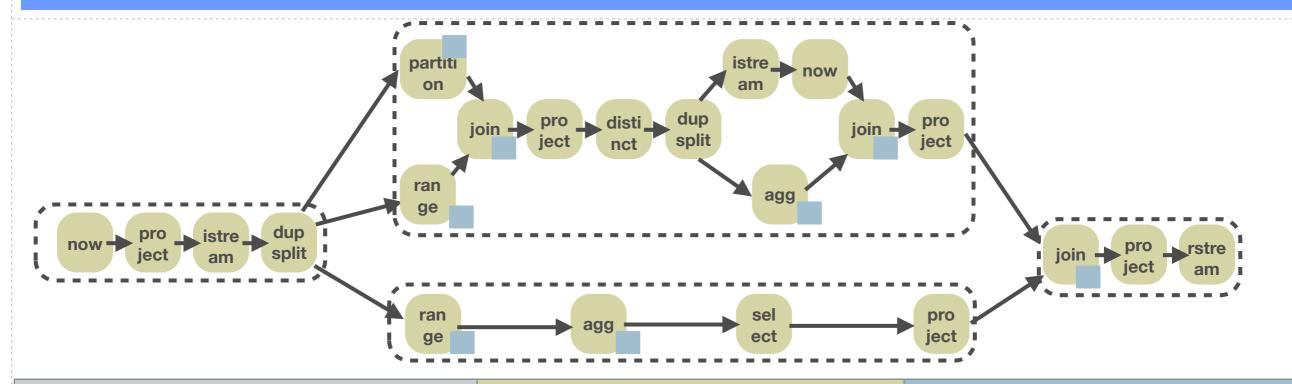
An IL vs. a Query Plan

- Serves as a target for many languages
- Allows arbitrary operator graph, not restricted to a tree
- Allows arbitrary operators, not restricted to relational operators
- Makes all uses of state explicit
- Adds explicit properties for optimization

Translation



Changes for Distribution



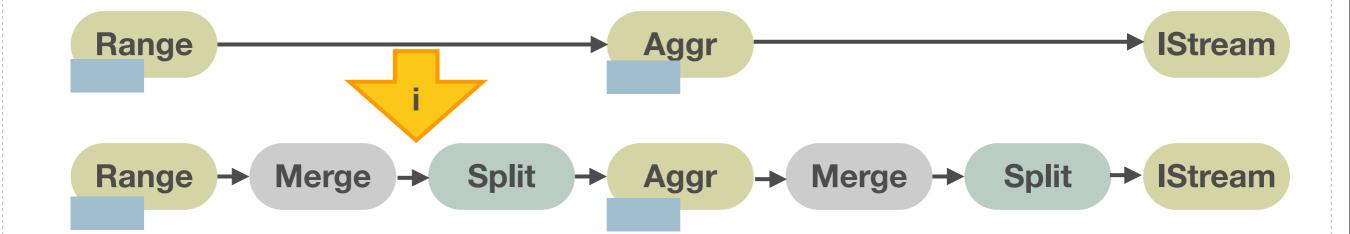
Original CQL	River CQL	Impact
Shared memory for operators and queues	Operator local memory	Don't need distributed shared memory
Centralized scheduler	Each operator has its own thread and synchronization logic	Increased parallelism
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Using Properties For Parallelization



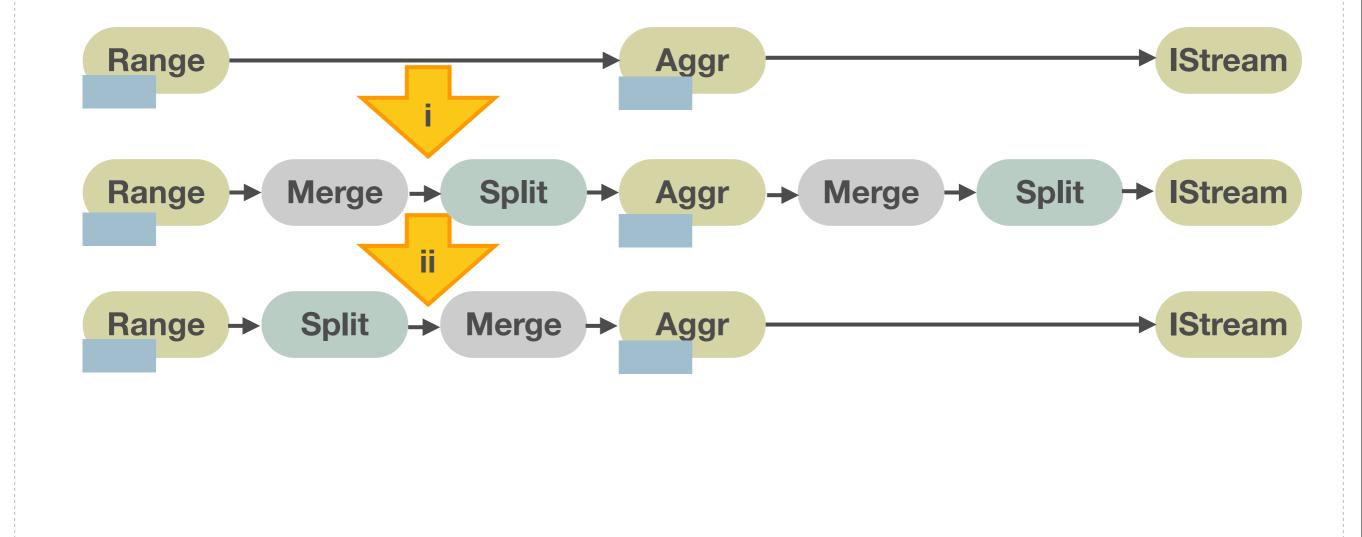
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Using Properties For Parallelization



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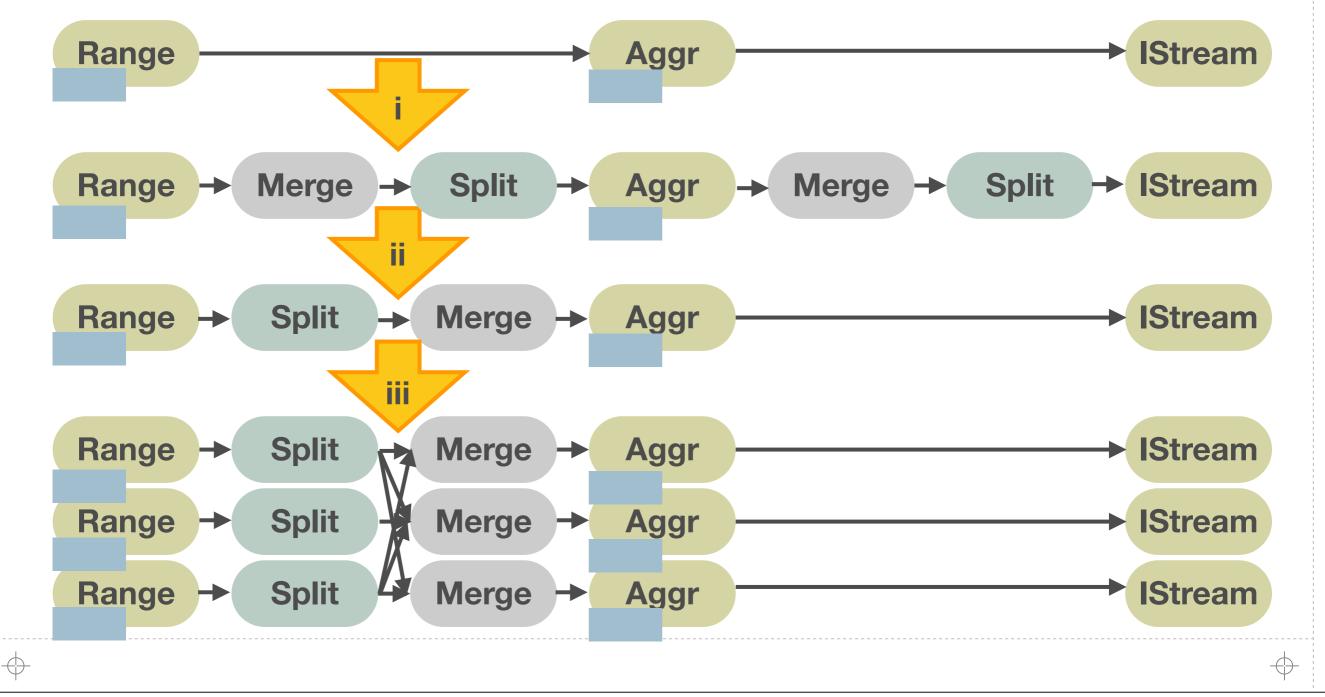
Using Properties For Parallelization



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Using Properties For Parallelization



Start With an Existing Runtime

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- Map from River to an existing streaming runtime
 - IBM's streaming platform, System S
- Shared-nothing cluster of commodity machines
- Main abstractions: graph of streams and operators

It Works!

Prototype runs on IBM's System S

Two benchmark applications

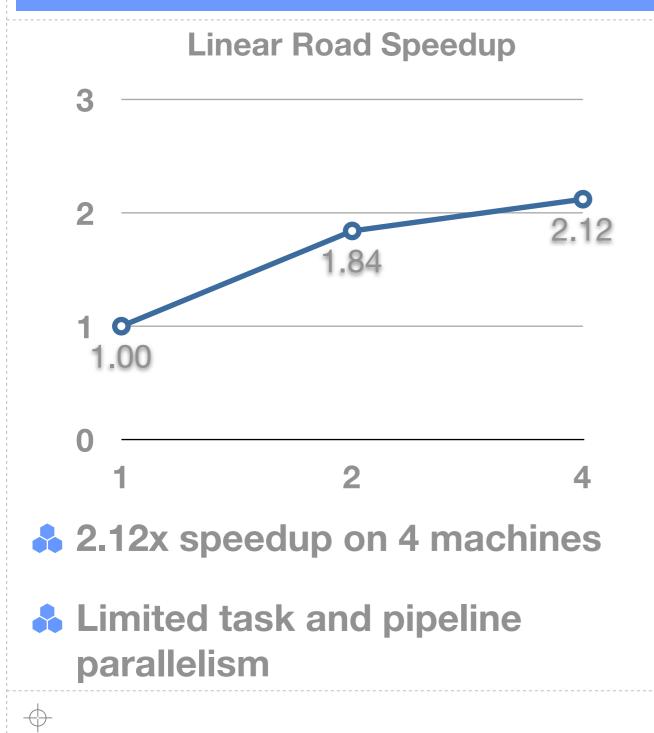
Linear Road on 1, 2, and 4 machines shows distribution

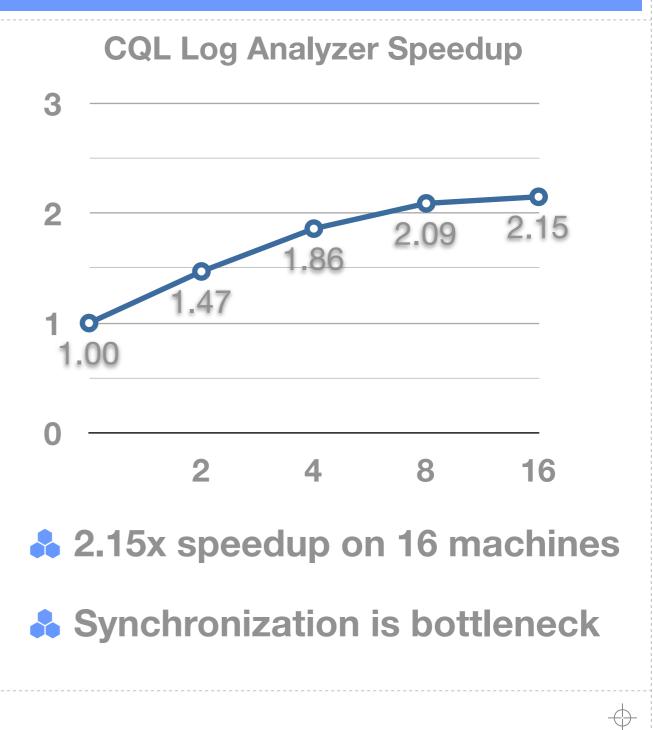
Web log query analyzer on 1-16 machines shows parallelism

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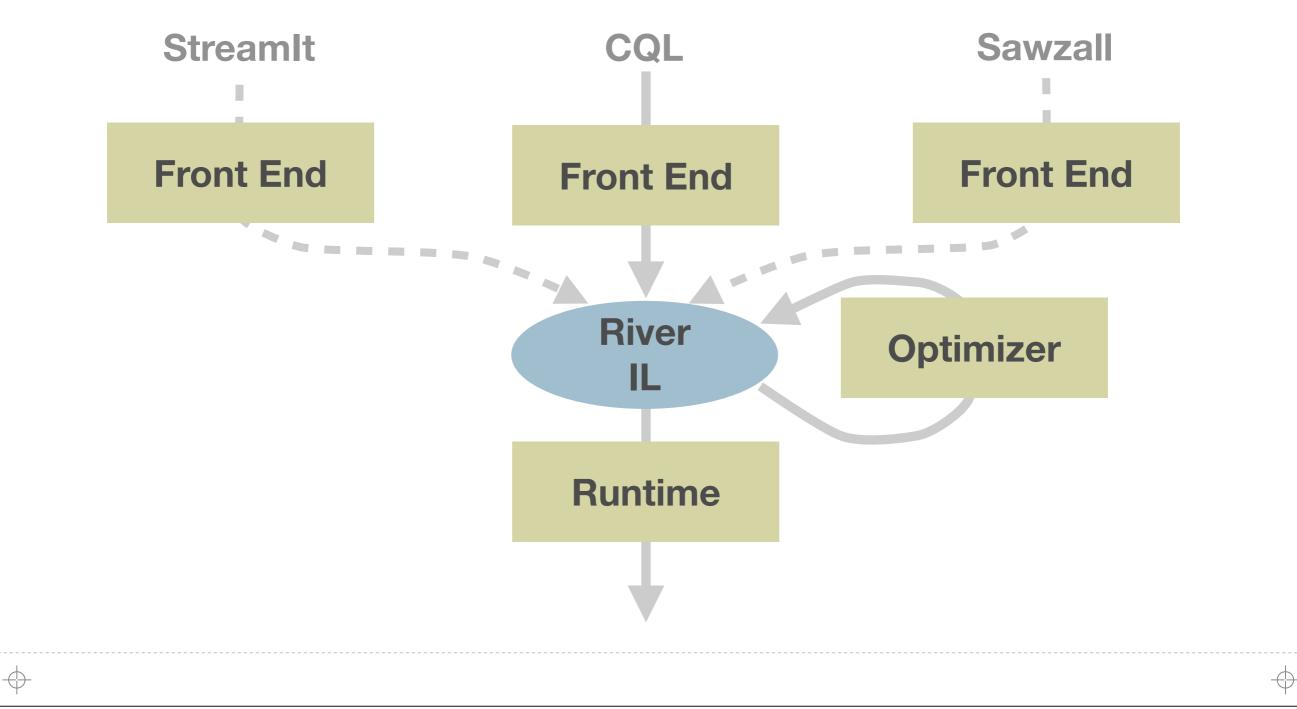
Results are promising, but our synchronization is a bottleneck

CQL Parallelization Has Limited Effect

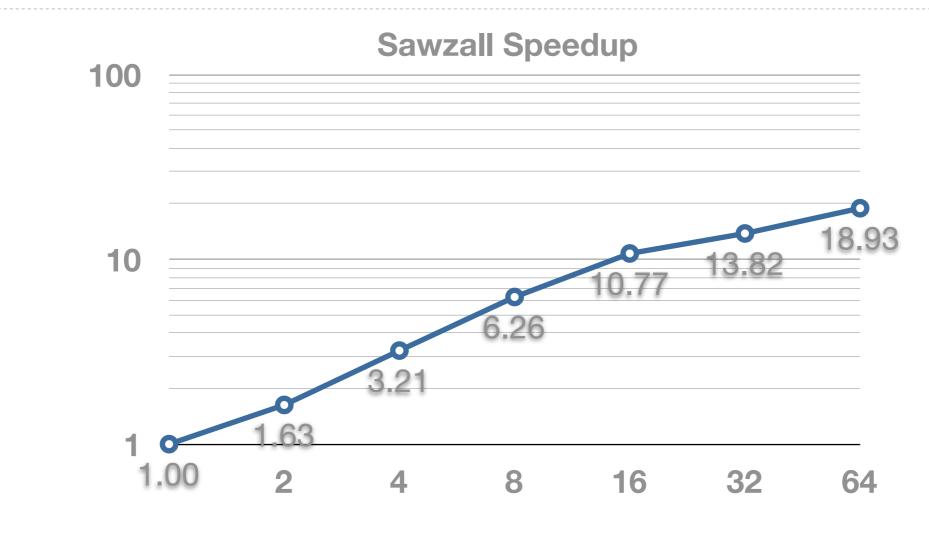




It Works For Other Languages



MapReduce on River Scales (Almost) Linearly



Our Sawzall uses the same data-parallelism optimizer as CQL

10.77x speedup on 16 machines, 18.93x speedup on 64 cores

Thursday, January 27, 2011

Conclusion

Streaming is everywhere and it needs language support

A streaming IL makes it easier to implement a distributed CQL

Provides a lingua franca for mapping streaming languages to existing distributed runtimes

Provides a common substrate for optimizations

http://cs.nyu.edu/brooklet

Thursday, January 27, 2011

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